



Reliving History, Inc.

*Supporting the ca. 1751 Peter Burr House
The oldest wood frame house in West Virginia*

www.RelivingHistoryInc.org

Contact us for upcoming events and to arrange presentations at your school or organization.

Fun Quiz:

Fun In Colonial Days

Question 1:

In colonial days (the 1600s & 1700s until the time of the American Revolution), what was the reason for children of Puritan descent to play games and have recreation?

Question 2:

How important were games in colonial days for health, socialization, and recreation?

Question 3:

What were Sunday toys?

Question 4:

Games were frowned upon if they were considered to be wastes of time or immoral. Ninepins, a popular tavern game, was outlawed because people placed bets and gambled on the games. How did people later get around the law so they could continue enjoying the game legally?

Question 5:

Where did most colonial children get their toys?

Question 6:

Match these colonial games to their names we use today for the same games.

- | | | | | |
|----|----------------------------|-------|---|----------------------------|
| 1 | All Hide | _____ | A | Badminton and Table Tennis |
| 2 | Americans and English | _____ | B | Baseball |
| 3 | Battledore and Shuttlecock | _____ | C | Checkers |
| 4 | Draughts | _____ | D | Doll |
| 5 | Gliffes | _____ | E | Hide and Seek |
| 6 | Hop Frog | _____ | F | Hopscotch |
| 7 | Jack Straws | _____ | G | Horseshoes |
| 8 | Knucklebones | _____ | H | Jacks |
| 9 | Lummelen | _____ | I | Keep Away |
| 10 | Naughts and Crosses | _____ | J | Leap Frog |
| 11 | Ninepins | _____ | K | Pick Up Sticks |
| 12 | Poppet | _____ | L | Ten Pin Bowling |
| 13 | Quoits | _____ | M | Tic, Tac, Toe |
| 14 | Rounders | _____ | N | Tongue Twisters |
| 15 | Scotch Hoppers | _____ | O | Tug of War |
| 16 | Klinkers | _____ | P | Marbles |

Visit the Peter Burr House

170 E. Burr Blvd., Kearneysville, WV 25430
(at Burr Industrial Park in the far right back corner)
See website for directions.

Answers to Fun Quiz: Colonial Games and Toys

Question 1:

In colonial days (the 1600s & 1700s until the time of the American Revolution), what was the reason to play games and have recreation?

Answer: *In colonial days, children (especially of Puritan descent) worked hard like adults and did not participate in games for fun or play. Children and adults were allowed to find ways to make their tasks fun, but the tasks needed to fulfill other purposes. Toys and games were acceptable if they taught skills and helped children and adults become more efficient at their responsibilities.*

Question 2:

How important were games in colonial days for health, socialization, and recreation?

Answer: *Zero importance. Health, socialization, and recreation are priorities for today, not for colonial days. Games had to teach and develop skills.*

Question 3:

What were Sunday toys?

Answer: *For children of Puritan descent, a few quiet, non-active toys (like a handkerchief doll, Noah's ladder, or whirligigs) were permitted for small children on Sundays to help them to be quiet on the Sabbath at church or while others were reflecting on worship of God.*

Question 4:

Games were frowned upon if they were considered to be wastes of time or immoral. Ninepins, a popular tavern game, was outlawed because people placed bets and gambled on the games. How did people later get around the law so they could continue enjoying the game legally?

Answer: *They added a pin and changed the name to ten pins. There was no law against ten pins.*

Question 5:

Where did colonial children get their toys?

Answer: *Except for wealthy people who were able to buy imported toys, most colonial families made toys out of what ever was available. Cornhusks were used to make dolls. Marbles were made from clay. Bones and stones were used for jacks. Broom straws were used to make jackstraws. Because toys were not plentiful, children treasured their toys and took care of them.*

Question 6:

Match these colonial games to their names we use today for the same games.

- | | | | | |
|----|----------------------------|--------------|---|----------------------------|
| 1 | All Hide | <u> E </u> | A | Badminton and Table Tennis |
| 2 | Americans and English | <u> O </u> | B | Baseball |
| 3 | Battledore and Shuttlecock | <u> A </u> | C | Checkers |
| 4 | Draughts | <u> C </u> | D | Doll |
| 5 | Gliffes | <u> N </u> | E | Hide and Seek |
| 6 | Hop Frog | <u> J </u> | F | Hopscotch |
| 7 | Jack Straws | <u> K </u> | G | Horseshoes |
| 8 | Knucklebones | <u> H </u> | H | Jacks |
| 9 | Lummelen | <u> I </u> | I | Keep Away |
| 10 | Naughts and Crosses | <u> M </u> | J | Leap Frog |
| 11 | Ninepins | <u> L </u> | K | Pick Up Sticks |
| 12 | Poppet | <u> D </u> | L | Ten Pin Bowling |
| 13 | Quoits | <u> G </u> | M | Tic, Tac, Toe |
| 14 | Rounders | <u> B </u> | N | Tongue Twisters |
| 15 | Scotch Hoppers | <u> F </u> | O | Tug of War |
| 16 | Klinkers | <u> P </u> | P | Marbles |